

## UMPIRE TRAINING Local Rules





• Umpire in Chief for House League – Russell Kline

Umpire Captains – allocate games to umps and provide feedback and support

- 7U Josh Gelman
- 8U Adam Miller
- 9U Avi Green
- 10U Hudson Ivers
- 11U Nathan Wolle
- 12U Jacob Cloth
- 13U Joe Kline
- 15U Gelman
- 18U/6U Liam Robertson
- NTBA Umpire in Chief for Rep Jonny Whittaker
- Senior Umpire & Ump Committee Jono Freedman
- Ump Committee Rob Storm



Umpire Responsibilities & Commitments

#### **ARRIVE 15 MINUTES PRIOR TO FIRST PITCH**

- \* Arrive ON TIME for any game you have committed to
- $\star$  f you are <u>unable to attend</u>, call, text or email the umpire captain immediately so a replacement can be found.
- ★ If the House League Ump Captain is not available, then call, text or email the division convener.
- Ask your parents if they can support your commitments, as required.
- Review & keep up to date on the local rulebook and umpire bulletins that come out via email. <a href="http://www.ntbaseball.com/umpires/">http://www.ntbaseball.com/umpires/</a>
- Focus on constant learning and improvement.



#### **REP & SELECT**

Umpire Responsibilities & Commitments

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- ★ f the House League Ump Captain is not available, then call, text or email the division convener.
- Ask your parents if they can support your commitments, as required.
- Review the local NTBA Rulebook & OBA Rulebook, plus any umpire bulletins that come out via email.
   http://www.ntbaseball.com/umpires/
  - https://www.playoba.ca/rules-of-baseball
- Focus on constant learning and improvement.

## The 8 Keys to being a "GREAT UMP"



Be On Time

Umpires should arrive at least 15 minutes before game time.

Have Field Presence

Appear composed; communicate well with players, coaches, parents & other umpires.

Use Good Judgment

Shows very good knowledge and application of the rules.

Be CONSISTENT!

Work hard to call balls and strikes within a strike zone that is consistent.

• Be Positioned Properly

Know where you need to be positioned before each at bat in order to call plays accurately.

Manage Control of the Participants

Players, Coaches & Parents

Manage the GAME

The start & end time

Be Decisive

Make calls in a confident and firm manner.





**DEMEANOR** – *DEFINITION*: The way in which a person behaves; Personal conduct

- Remember, YOU are in charge of the game.
- Always be polite, but firm.
- Don't lose your cool. Don't swear!
- Hold your temper when others are angry.
  - Old umpire saying: "If there are two people on the field yelling you don't want to be one of them."
- Stick with your decision!
  - At times, providing a brief, knowledgeable explanation will create respect and understanding.
- Player & Coach Ejections; Removed from the game & the spectator area.
  - Spectators can be warned and if needed, asked to leave but work with the Coach from the respective team
  - If any player or coach is ejected from the game, you must send a report to your ump captain and <u>admin@ntbaseball.com</u>
- The UMPIRE is there to control the FLOW & SAFETY OF THE GAME

#### **UMP** Demeanor



The UMPIRE is there to control the FLOW & SAFETY OF THE GAME

## CONFIDENCE vs. ARROGANCE

"DON'T BE THAT UMPIRE WHO THINKS THEY ARE **BIGGER** THAN THE GAME"

#### **SAFETY**



- Ensure **playing conditions** are safe (weather, lighting, hazards, etc.)
- Check that **catcher's equipment** is complete. (Don't forget throat guard)
- Chin Straps are mandatory for the younger teams. Chin Straps must be done up on batting helmet.
- **Protective Cups are mandatory**: Coach's responsibility; Check with Catcher when they are positioned at the plate
- No metal cleats allowed (Allowed for U15+)
- **No jewelry**, except a medic alert bracelet may be worn.
- Players must **stand behind fences**. (enlist coaches support).
- All **gear must be in the batting cage** with the exception of any gear being used by the on-deck batter
- No baseball caps under helmets.
- Players coaching at the bases must wear helmets. (Coaches are advised to wear helmets)





#### House League & Rep

- Players and coaches are not permitted to harass officials or any member of the opposing team.
- **Uniformed Umpires** observing abusive language or abusive behaviour by anyone wearing a NT uniform will automatically be issued a warning that must be reported to the league.
  - A second warning at any point during the season will result in an automatic game ejection and review by the league.
- Rulebooks are NOT permitted on the playing field.
- **Games** are 'official' after 3 1/2 innings (if home team is ahead) or 4 inning (if visiting team is ahead) have been completed.
- **Ground Rules:** Know the ground rules for **each park.**
- If there is only 1 ump at a game, call the game from behind the plate so that balls and strikes are called accurately. Run into the field to get a better angle to call plays, ensuring that you do not interfere with the play.





House League & Rep

#### **HOUSE LEAGUE:**

- All players on both teams have access to any bat introduced into the game. Only wood bats are allowed in 18U (MIDGET) games
- No new inning (NNI) shall start one & three quarter (1 3/4) hours after the <u>scheduled start time</u>, **regardless of start time**.
- When assigned to a game, and in the event a team forfeits, for any reason (e.g. not enough players), the Coaches may decide to play a game anyway, or even share players, then **you must** umpire the game. **If you leave early, you will not get paid**.

#### **SELECT & REP**

• 2:00 for **no new inning** for 8U to 13U; 2:30 for **no new inning** for 14U & Above



Rules for 7U (Senior T-Ball), 8U and 9U

- TIME LIMIT must be enforced as some parks do not have lights. (Davisville has multiple city permits)
- NO LEAD OFFS. A LEAD-OFF occurs when a runner is off his/her base before the batter hits the ball. A runner who leads off is OUT. You can issue a warning to the team for the first infraction.
- PITCHING MACHINE
- 5-run mercy rule.
- 8U and 9U (ROOKIE): 5 strikes max (The pitch doesn't count if the pitching machine is throwing balls.)
- 7U (SENIOR T-BALL): player may elect to have coach pitch to them, in which case they can have 2 pitches and then have 1 swing off a T; failure to put the ball in play within the 3 pitches results in an out players



Rules for 7U (Senior T-Ball), 8U and 9U

- Electing to hit off the T allows the player to have unlimited swings to put the ball in play.
- No Infield Fly Rule.
- Player is out if the players runs to first and makes a CLEAR attempt to TURN to 2<sup>nd</sup> Base
- The pitcher is the **only playe**r who may assist the catcher.
- If any other defensive player crosses into the Home Plate Area, the Umpire will call "Time" and any runs will score. (Deemed INTERFERENCE: Safety First, plus backstops are very small)



Rules for 10U, 11U, 12U, 13U, 15U and 18U

- In 15U (BANTAM) and 18U (MIDGET) only, a batter may run on a dropped third strike.
- In 10U & 11U & 12U & 13U ONLY, **no lead-offs** and runners can steal <u>only after the ball has crossed</u> <u>home plate.</u> The umpire shall give a team warning for the first infraction.
  - o For subsequent infractions by any member of the warned team, the runner shall be called out.
- A 10U and 11U runner may not reach home plate by stealing.
- A 12U and 13U (PEEWEE) <u>runner may steal home plate</u>.
- Intentional walks are not permitted.



Rules for 10U, 11U, 12U, 13U, 15U and 18U

- No bunting in 10U and 11U. If there is an attempt to bunt the ball is called dead ball, and it is a strike.
- The <u>Infield Fly Rule applies to all Divisions</u>. An INFIELD FLY is a fair ball (not including a line drive or an attempted bunt), which can be caught by an infielder with ordinary effort, when first and second, or first, second and third bases are occupied, with LESS THAN 2 OUTS.
- MERCY RULE: Maximum 5 runs per ½ inning: A team may only score a <u>maximum of 5 runs per any</u> <u>1/2 inning</u>. The 1/2 inning is over as soon as the 5th run crosses home plate regardless of how many players were left on base and the number of batters out.
- The next 1/2 inning commences with the batter following the last batter appearing at the plate the preceding inning.
- See umpire bulletin for FAQs.



## **HOUSE LEAGUE - Game Lengths**

#### **Regular Season Games**

- All games are 7 innings
- No New Inning ("NNI") after 1hr 45 mins from the Scheduled Start Time ("SST").
- Umps may start the game later than the SST if there was an unforeseen delay (e.g. rain), but this does not change the time after which there can be NNI.
- If an inning is underway and the clock hits 1hr 45 mins from the SST, then:
- i) The inning should be completed to get an official score (Home Team either walks-off or loses after 3 outs).
  - ii) If the inning underway can't be completed due to, a field conflict or safety, then the final score is the score of the last completed inning.
    - e.g. Home Team is winning 5-4 after 6 and losing 7-5 when the game is called in the 7th before the Home Team completes their at bats, HomeTeam wins 5-4.

#### **Playoff Games (semi-finals and finals)**

- Shall be played to completion (7 innings)
- If tied after 7 innings, play continues until a winner is determined, subject to item # ii) mentioned above.





- The **final score** will be the score at the end of the game.
- Games are "official" after 4 complete innings, or if the home team is winning after 3 1/2 innings.
   (HOUSE LEAGUE: Applies to rainouts only)

- In the event the score is tied at the end of 7 innings or at the end of the scheduled playing time:
  - The score is recorded as a tie for regular season games or a round robin playoff games.
  - If the game is a Semi-final or Championship Final game, play shall continue until a winner has been determined.

#### **SELECT & REP**

- In the event the score is tied at the end of 7 innings or at the end of the scheduled playing time:
  - The score is recorded as a **tie** for regular season games
  - If the game is a Tournament Semi-final or Championship Final game, play shall continue under the OBA extra inning rule until a winner has been determined.

## **UMP** Equipment & Uniform



**All Umps MUST** where the approved an uniform on the field:

- Umpire shirt (Black or Blue)
- Umpire Cap
- Grey or Black Pants
- BLACK Running shoes













#### **Plate Umps**:

- Chest protector
- Leg guards
- Facemask
- Count indicator
- Plate Brush
- Ball Baq
- Protective Cup

#### **Field Umps** should have:

- Count indicator
- Protective cup (Recommended)

#### WHAT IS A STRIKE?



- A ball that hits a clear & consistent strike zone
- A hittable ball in your judgement...again, be CONSISTENT!
- HOUSE LEAGUE: Your strike zone should take into account the age group
  - It's ok to have a larger strike zone, especially for younger players.
  - Just be consistent!

## Getting Ump Assignments & Getting Paid



#### Request games in Horizon

- Await game being assigned to you by the ump captain you do not have the game until it is assigned to you!
- Once assigned you must ACCEPT the assignment, to confirm you will work the game.
- Immediately after the game, you must fill out the game report in Horizon to ensure you get paid In the business world this is called an "invoice" or a "bill" for services rendered
- Keep track of all games that you worked until November, so any discrepancy can be resolved
   If there is a dispute, you will be asked to produce proof of work.

   Ump Captains will resolve discrepancies between submitted "invoices" and their master assignment lists.
- Without a submitted game report, you will not be paid!
   Payment for house leagues games worked in May will be received June 30.
   Payment for house league games worked in June will be paid by July 31
   Payment for house league games worked in September will be paid by October 31
- Make sure that your personal information is correct in the current season's **HorizonWefRef** system.

  If you have not registered, please do so at https://www.horizonwebref.com







## HORIZON TUTORIAL

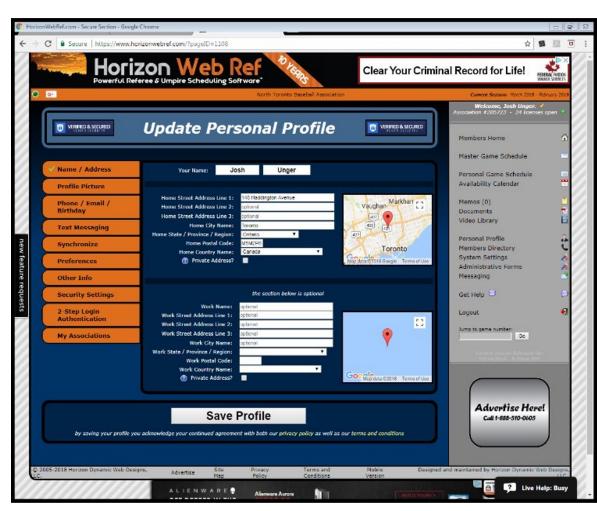
#### REGISTRATION



• **STEP 1** - Check your emails for a message from Horizon Web Ref.

• **STEP 2** - Follow the instructions given in the email.

• **STEP 3** - Update your Personal Profile







## 6 easy steps...

**STEP 1 -** Go to <a href="https://www.horizonwebref.com/">https://www.horizonwebref.com/</a>

**STEP 2 -** Click on the "Member Login" button Right hand side of screen

**STEP 3** – Click on "New Users Registrations" button Bottom of screen



All House League, Select & Rep games available on HORIZON





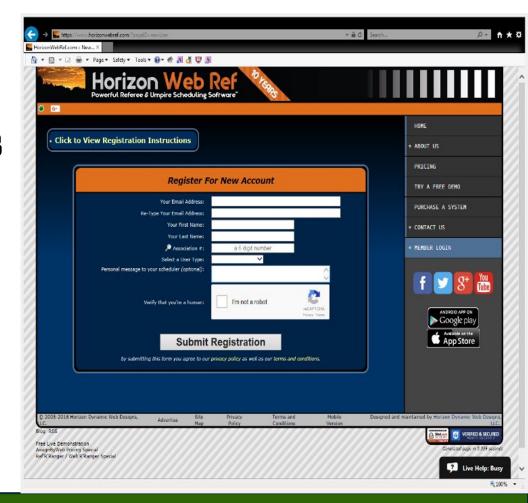
**STEP 4** - Submit your: e-mail address, name and organization code

❖ NTBA's ORGANIZATION CODE IS 205723
Select a User Type - is it Official

**STEP 5 -** Await approval from the system administrator

**STEP 6** - Input your registration information.

Make sure to include your OBA umpire number and your level.



All House League, Select & Rep games available on HORIZON

#### **SELECTING Games**



- Step 1 Await an email regarding your TBA (to be assigned) request.
- Step 2 Await the assignors approval of the game.

Please note that this will probably be at least 24 hours from when your TBA was sent out.

**NOTE:** Submitting a TBA DOES NOT mean that you will be officiating the game.

Please await confirmation from the organization, as there may be more umpires that slot for that game.

You will be notified if you do not receive that game.

- **Step 3** Follow instructions given in the email to access the TBA request. You can see all of your TBA requests in the navigation menu.
- **Step 4** Accept the game that is given to you

#### **CANCELLING YOUR BOOKING**



- If you realize you cannot work a game you schedule to appear at, please let your UMP CAPTAIN know ASAP!
- Please note that last minute cancellations may lead to the assignor going in another direction the next time this umpire signs up for a game.
- Notify your UMP PARTNER that you will not be coming or if you are running late.

### **GAME DAY**



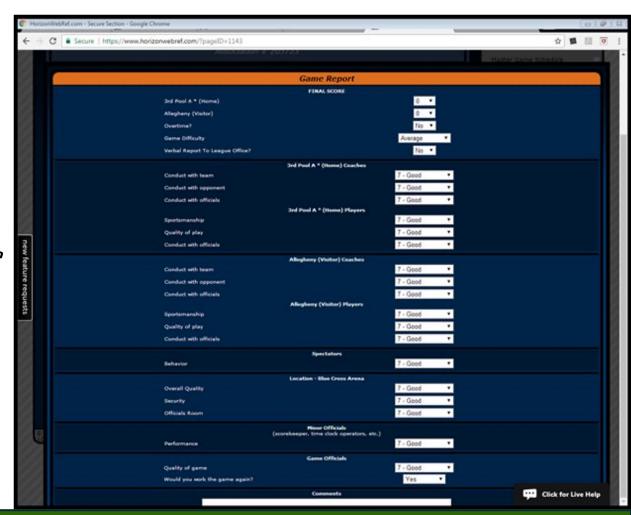
- Arrive at least <u>15 minutes before</u> the scheduled start for House League
- Arrive at least 25 minutes before the scheduled start for Rep and Select

- Rainouts: When you arrive at the field or during the game, you have the
   <u>authority</u> to decide if the game is unplayable due to rain, lightning, field
   condition etc...
  - Work with both Coaches on the decision
  - If the game is cancelled while you are at the field, then you will still be paid. (See Local Rules)

#### **POST GAME**



- All House League, Select & Rep Umpires MUST submit a report after each game in order to be paid.
  - Select & Rep Umps are **paid cash** before the game



## HOW TO FILL OUT A GAME REPORT



- **Score:** Please input a rough estimate of what the score was. It does not need to be perfect.
- **Coaches:** Please rate the coach and players from 1- 10 for conduct with officials. We do not care about the other subheadings.
- **Spectators:** Please rate the spectators for conduct towards officials.
- **Equipment**: At location, edit the ranking if there is an issue with the equipment, and comment below exactly what is wrong with the equipment so we can get it replaced. ALSO please send a note to Russ or to our head of equipment, Declan Prendergast (declanaprendergast@gmail.com)

## HOW TO FILL OUT A GAME REPORT



• **Umpire Mentor**: If there is an Umpire Mentor at the game, please indicate by changing the number in the performance for Minor Officials.

• **Umpired the game alone**: Please rate the quality of game as "1", and then comment that there was no other umpire.

• Comments: If the game was a rainout or forfeit, please comment.

## INCIDENT REPORT



If there is a player, coach or fan ejection,

you **MUST** submit an incident report on the site.

## **MORE INFO**



**HOUSE LEAGUE UMPs** - Please do not hesitate to reach out to Russell Kline with any Questions/Concerns

Phone: 647-991-9511

Email: russellmkline@gmail.com

**SELECT or REP UMPS** - Please do not hesitate to reach out to Jono Freedman with any Questions/Concerns

Phone: 416 841 4042

Email: jonocnd@gmail.com

# You'll be awesome!! Good Luck

